

# Lecture IX - Safety Planning for the Islamic Pilgrimage

Applied Optimization with Julia

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# Introduction

# Islamic Pilgrimage

**Question:** Have you ever heard of the Hajj?



# The Hajj

- The great Islamic pilgrimage towards Mecca
- The holy city is the **religious center** of the Islamic religion
- Located in the **Kingdom of Saudi Arabia**
- Each Muslim who is able should **perform Hajj once**
- **Confined spaces** around the holy sites
- Only **a few million** people are allowed annually

# Learning Goals

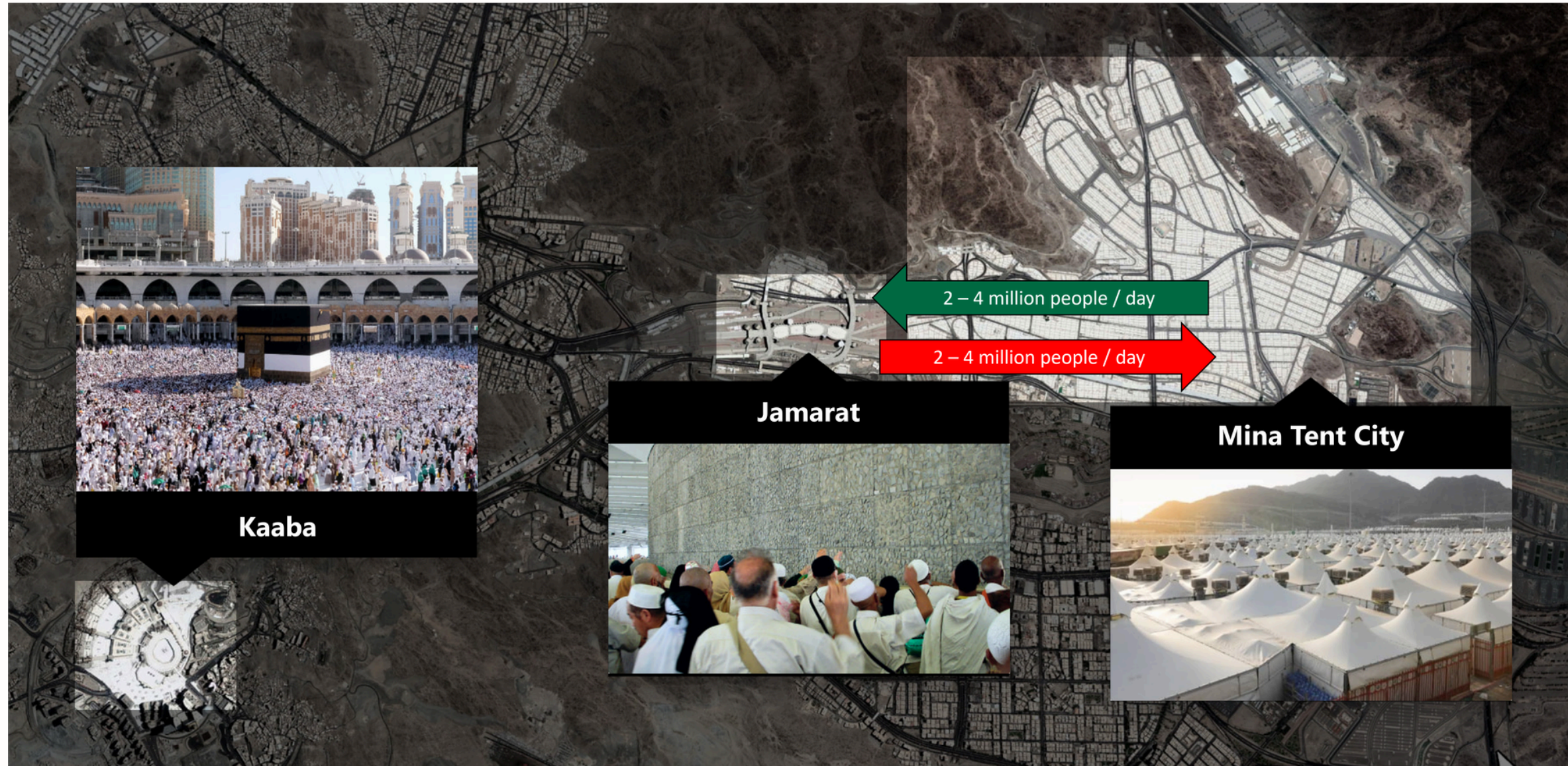
After this lecture, you will be able to:

- Structure a real-world **scheduling problem**
- Use **subsets** to keep large models small
- Model time preferences with **precomputed penalties**
- Limit **fluctuations** between consecutive periods

# Mina Tent City



# Mina Tent City



# The scope of the Hajj

- Pilgrimage is actually a **multi-day journey**
- Involves a number of **different rituals at several ritual sites**
- Our efforts focused on the **Ramy al-Jamarat ritual**



## Ramy al-Jamarat ritual

Pilgrims throw pebbles against three pillars, which symbolize the temptations of the devil. They repeat this ritual with small variations on four consecutive days.

# Mina Tent City

- 1.5–2 million people reside in the tent city
- Pilgrims repeatedly access the holy site
- Perform the Ramy al-Jamarat ritual
- Walk through a network of streets and pathways
- Later proceed to the Kaaba or return to the camp



# Time Preferences

- **When to perform the ritual on each of the four days?**
- Pilgrims have different **time preferences**
  - Constrained by **arrival and departure** shuttle times
  - Extremely **hot at midday** quickly leading to exhaustion
  - Traditions play an **important role** in time preferences

**Question: What could become a problem?**

# Risk: Overcrowding at Mina

- In aggregation, the time preferences are **clustered**
- **Popular peak times** dating back to the Prophet Mohammad
- Equates to a **city-scale crowd of millions of people**
- Accessing **one central place** within only a few hours



Uncoordinated access within confined area can **escalate into crowd disasters!**

# The Way to the Jamarat Bridge

**Question:** Where on the way does a crowd become dangerous?



Photo: [Aiman titi](#), [CC BY-SA 3.0](#), Wikimedia Commons, resized and cropped

# Crowd Accidents

- Historical incidents of crowd disasters
- Resulted in casualties and injuries
- High-density bottlenecks on the way to the rituals
- Several **critical points of congestion**
- Waiting times can lead to hazardous conditions

**Question:** What could we do to prevent this?

# Pedestrian Traffic

**How is Hajj pedestrian traffic different from the regular urban pedestrian traffic in cities?**

# Pedestrian Traffic

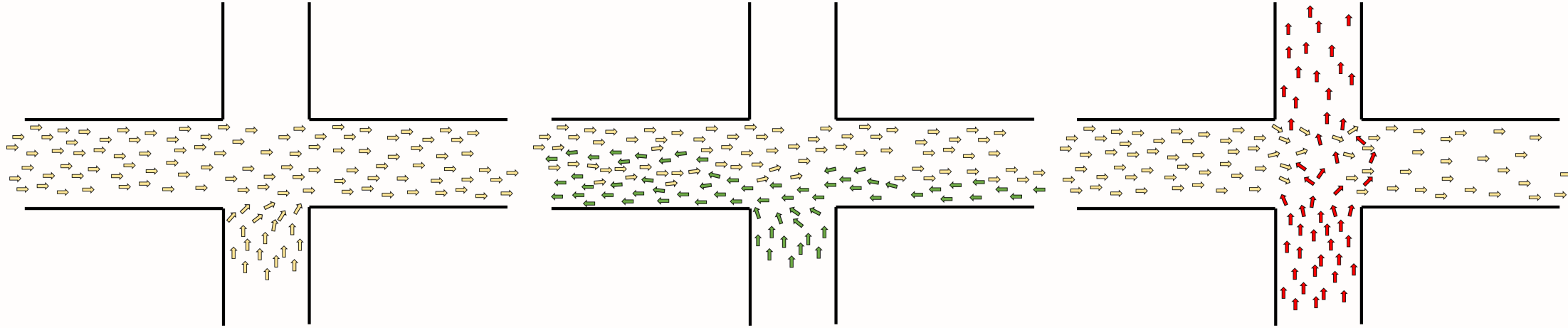


- Individuals and groups
- Multitude of destinations
- Mixing and formation
- Distractions



- Homogeneous groups
- Shared destination
- Higher densities
- Predictable

# Types of Pedestrian Flow



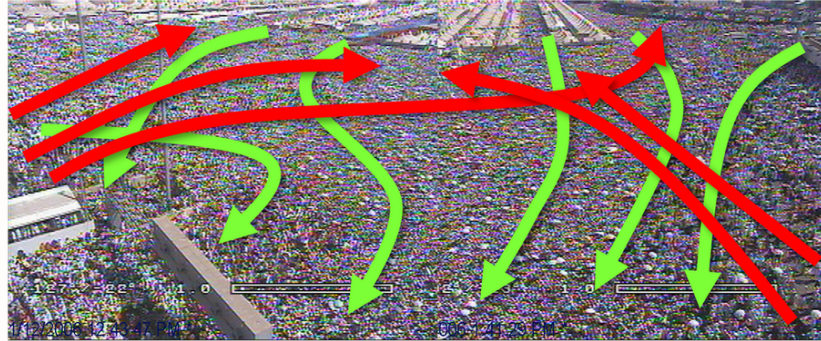
**Question:** What is the most dangerous type here?



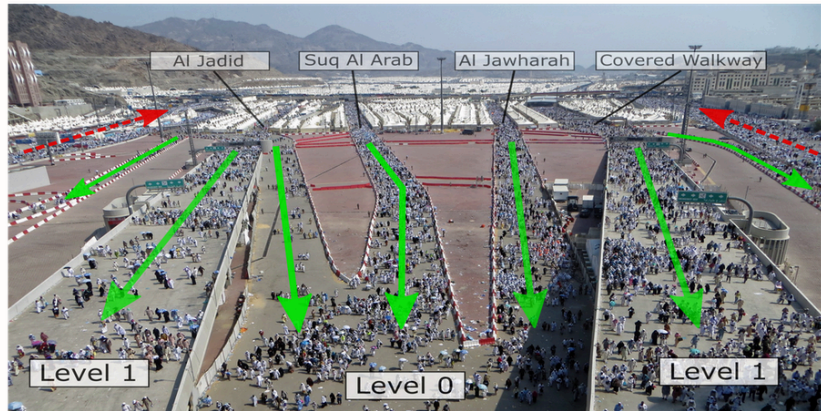
Multi-directional and intersecting flows are the most dangerous type!

# Pilgrim Flows

2006



2016



## *i* General idea

Adhere to **one-way flow systems** and define path options for each camp under consideration of a unidirectional flow system.

# Problem Structure

# Objective?

Question: What could be the objective?

- Minimize **risk of overcrowding and accidents**
- Enable ritual participation of all pilgrims
- Satisfy time preferences of pilgrims
- Easy plans to execute under pressure

Question: How can we try to model this?

# Objective

- Satisfy **time preferences as much as possible**
- Consideration of **infrastructure bottleneck flow capacities**
- **Maximize safety** for all pilgrims
- **Simple plans** to make the execution as simple as possible
- This can **prevent critical errors** later on!

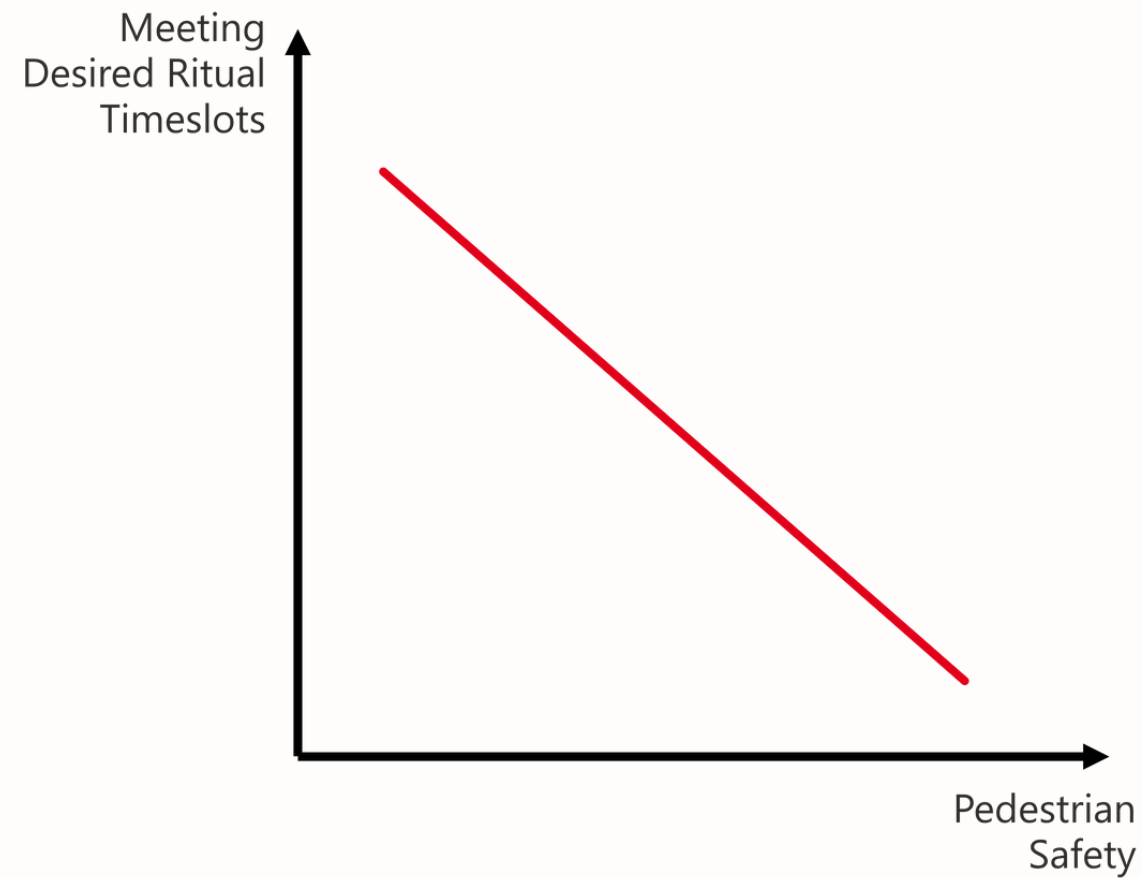
**Question: Where is the goal conflict?**

# Goal Conflict

## Conflicting Objectives



**Safety first. Timeslots second.**

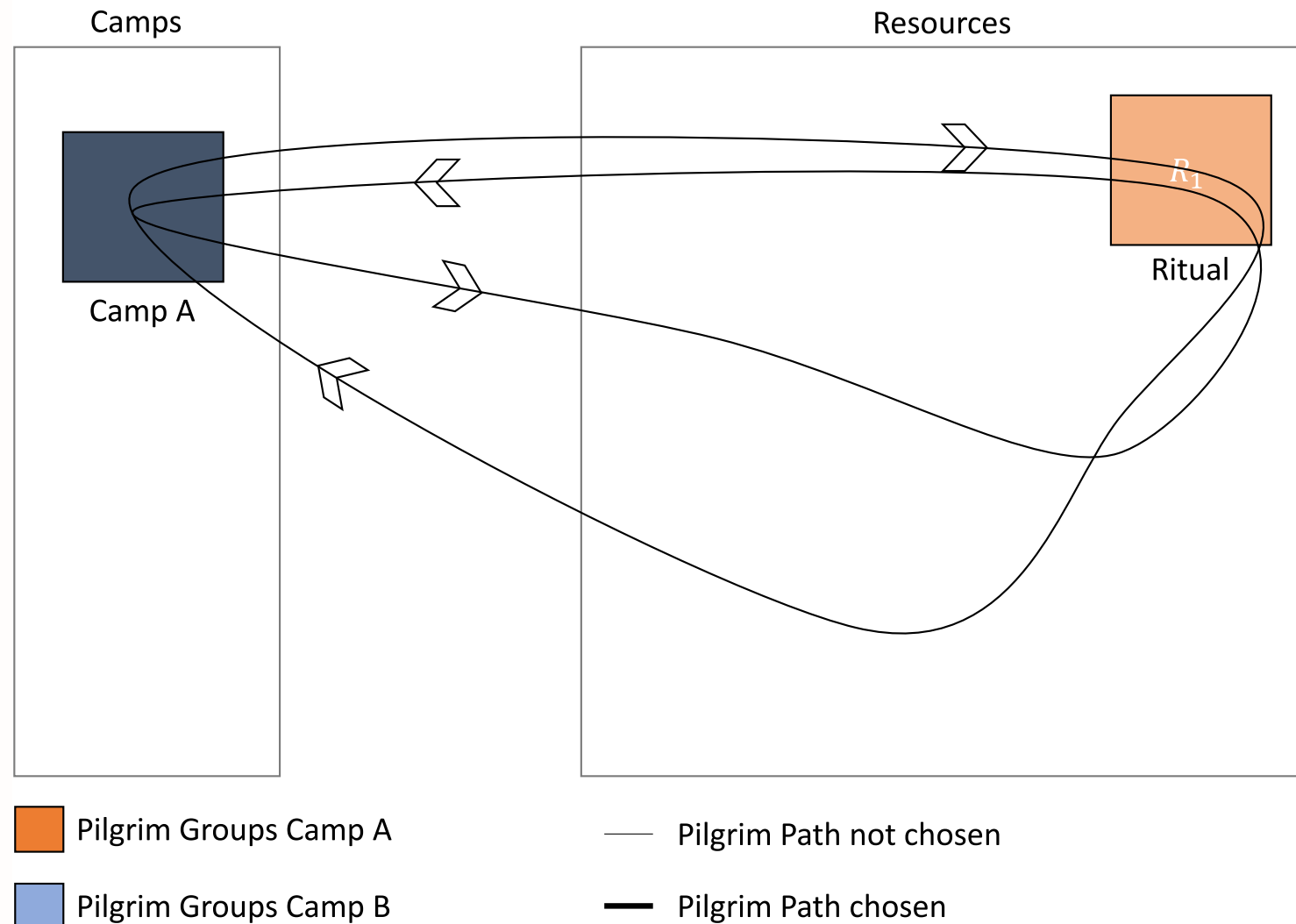


# Basic Structure

- We follow the structure of a **simple scheduling problem**
- The aim is to “assign” something to **different time periods**
- We assign **time slots to groups using different paths**
- Plans are kept simpler by assigning **paths to camps**
- Assignments are **fixed over the entire time horizon**

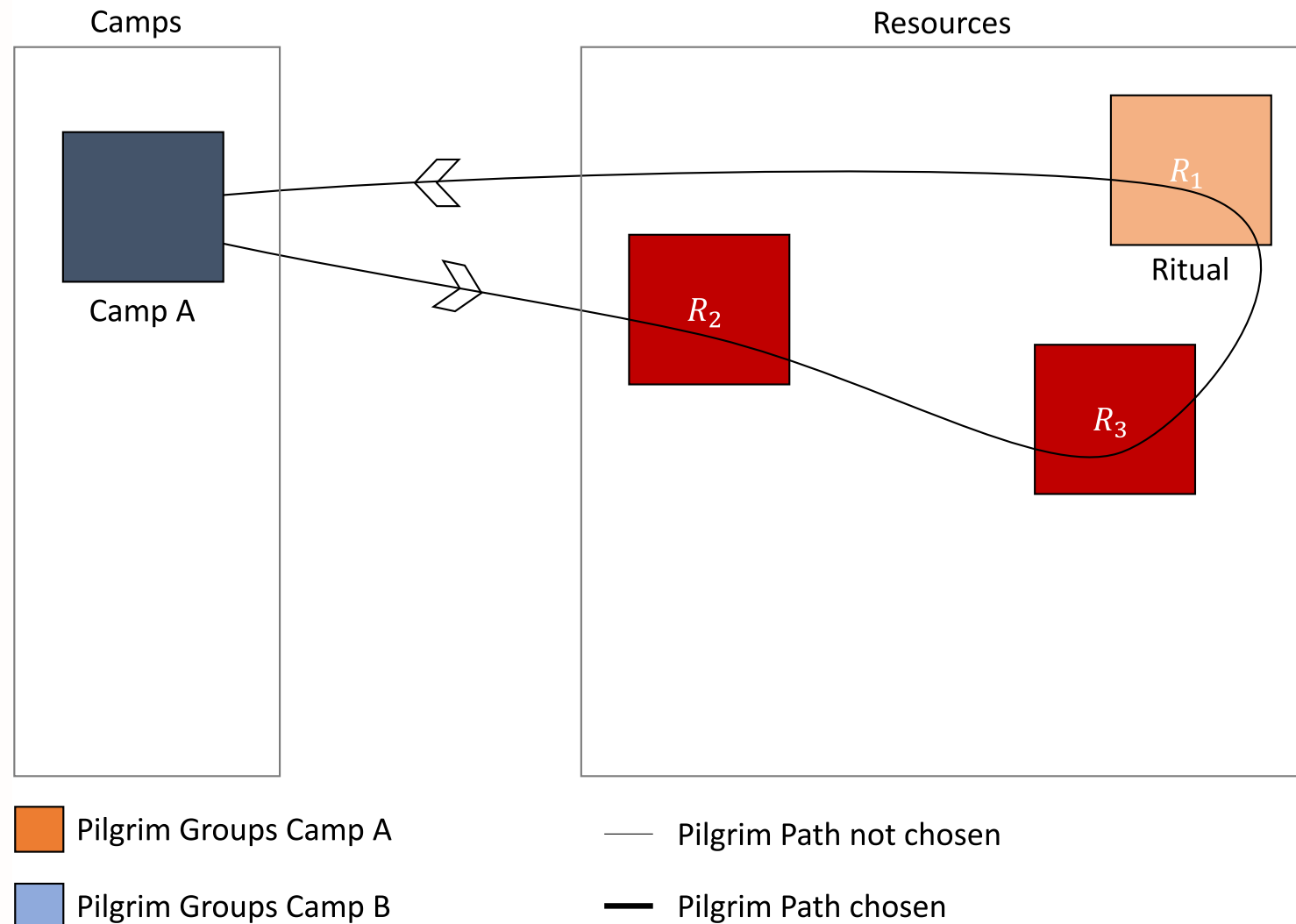
# Pilgrim Routes

Each camp has a set of feasible one-way paths that include the stoning ritual.



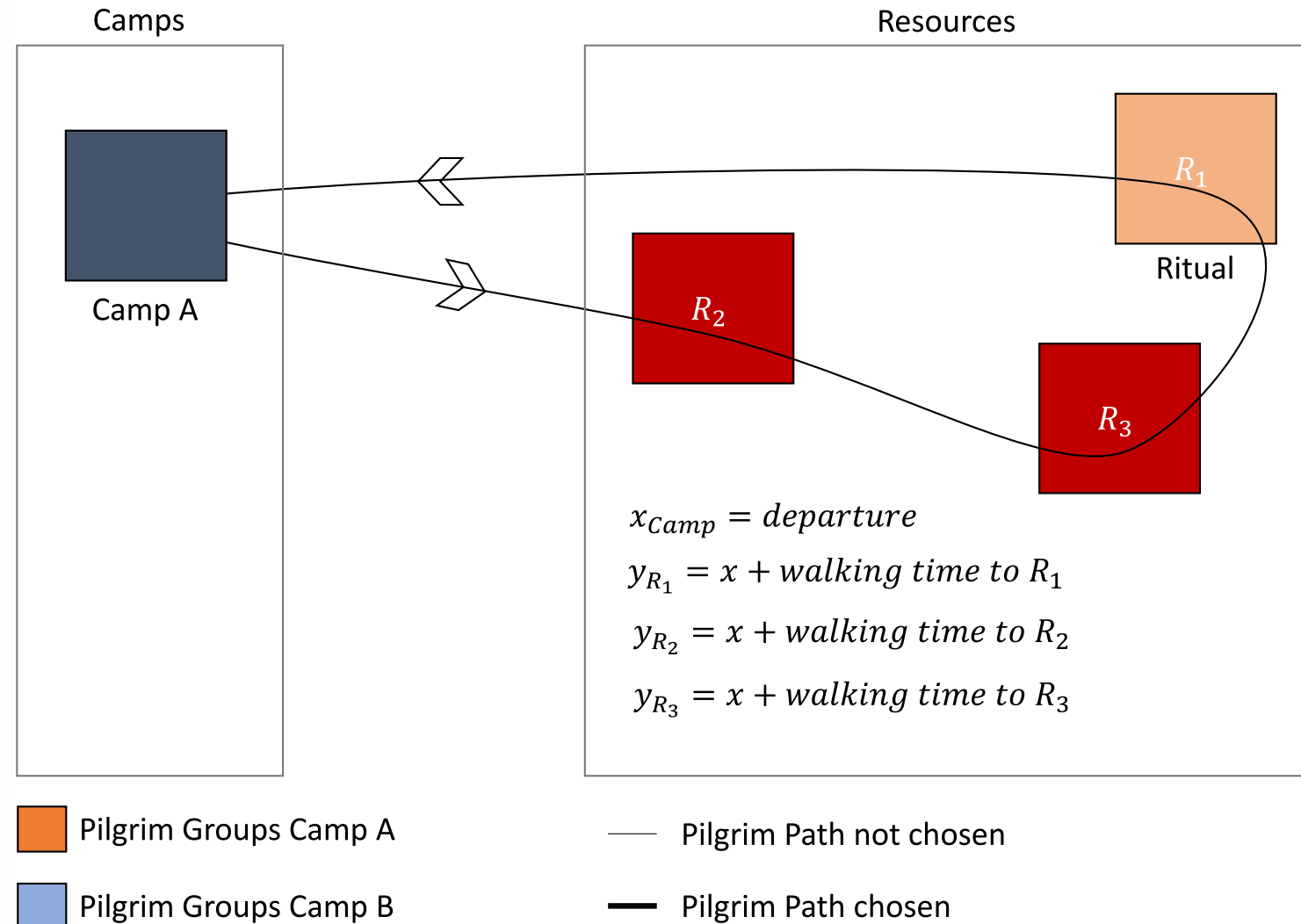
# Pilgrim Routes

A path may contain one or more bottlenecks, regarded as resources subject to a capacity.



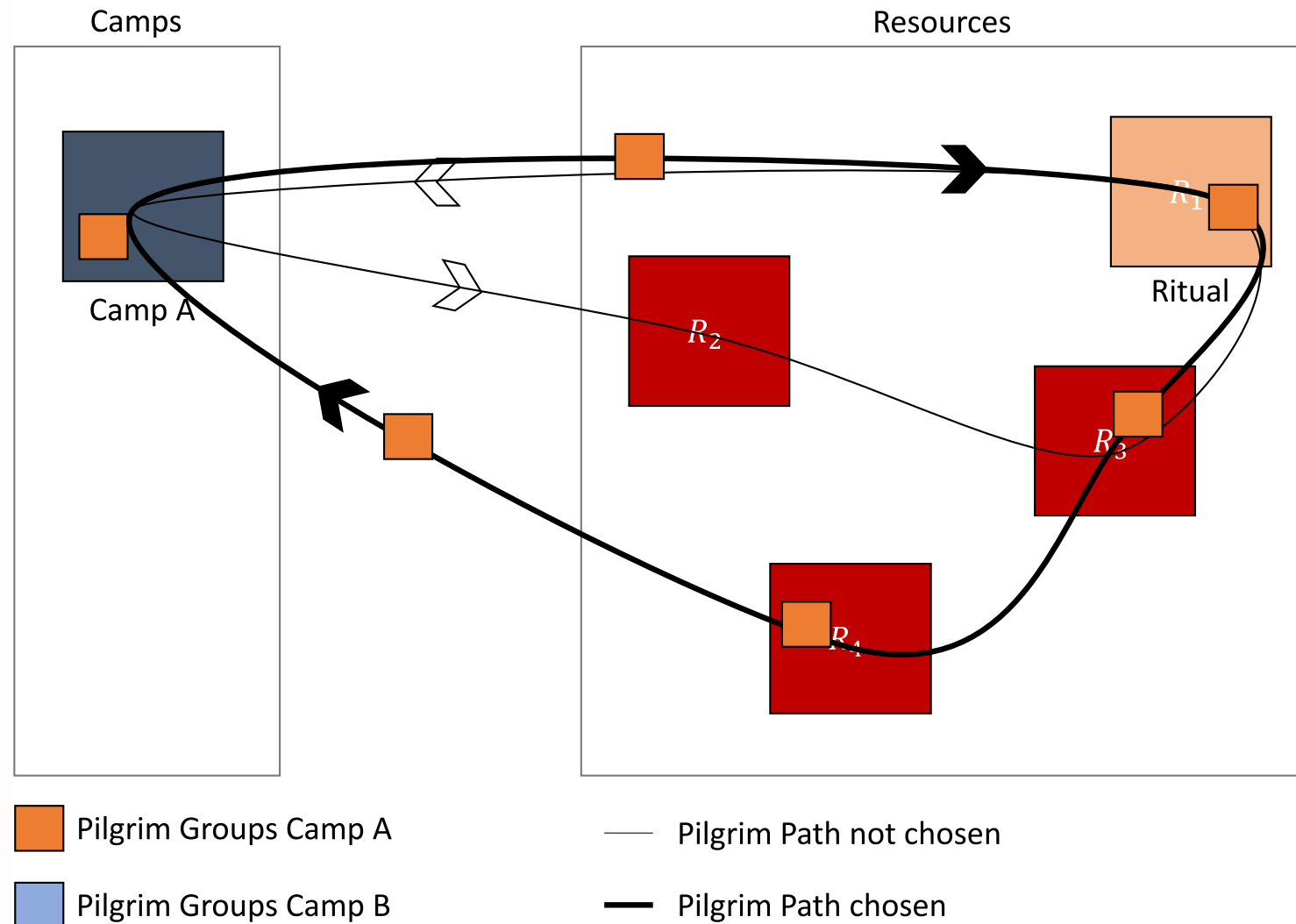
# Pilgrim Routes

Pilgrims depart from a camp at a time  $t$  and pass through the bottleneck later.



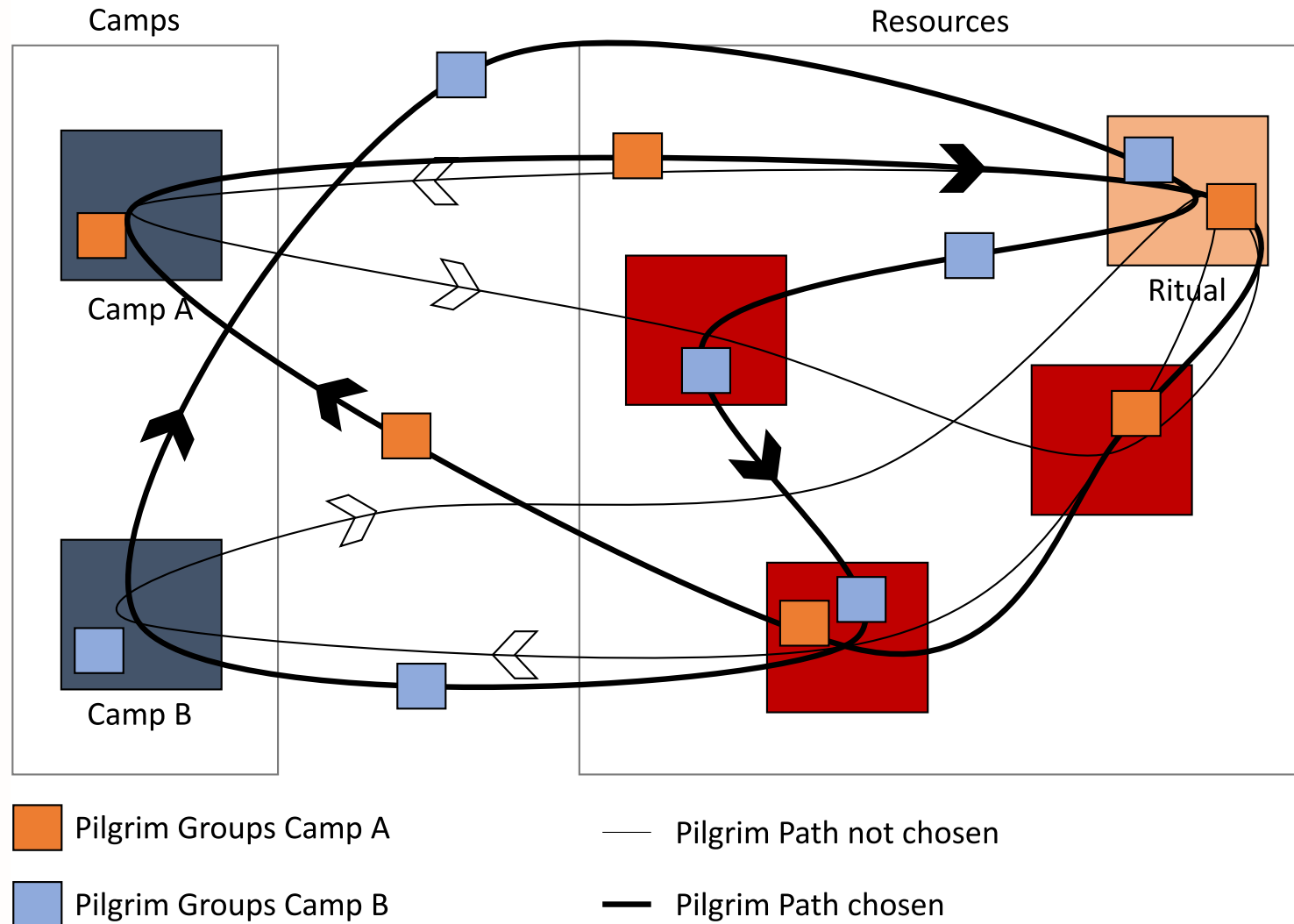
# Pilgrim Routes

Our model should assign one of the feasible paths to a camp on all four ritual days.



# Pilgrim Routes

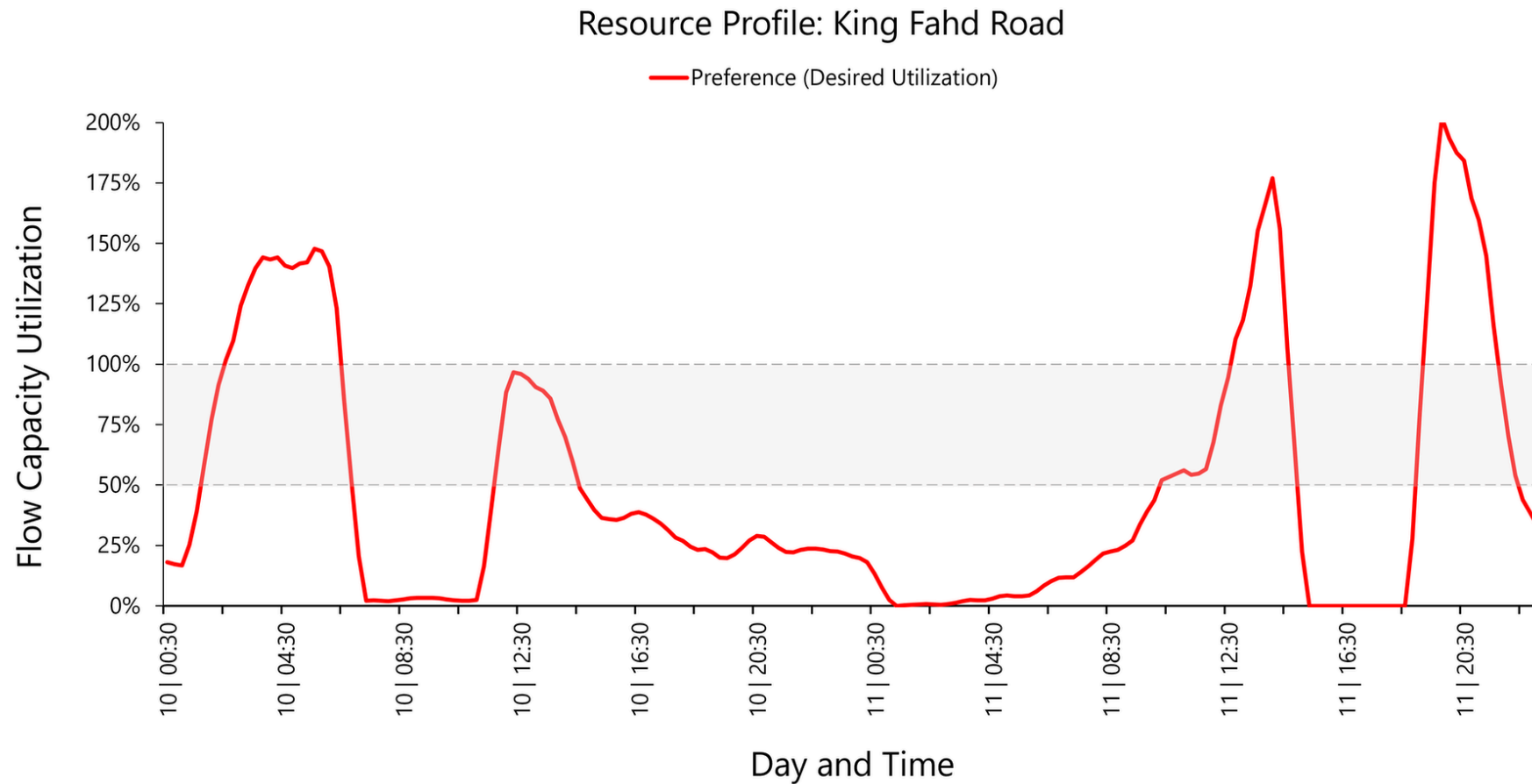
These bottlenecks should not be overcrowded at any time during the Hajj.



How can we model  
time preferences?

# Time Preferences

## 100% Pilgrim time preference fulfillment



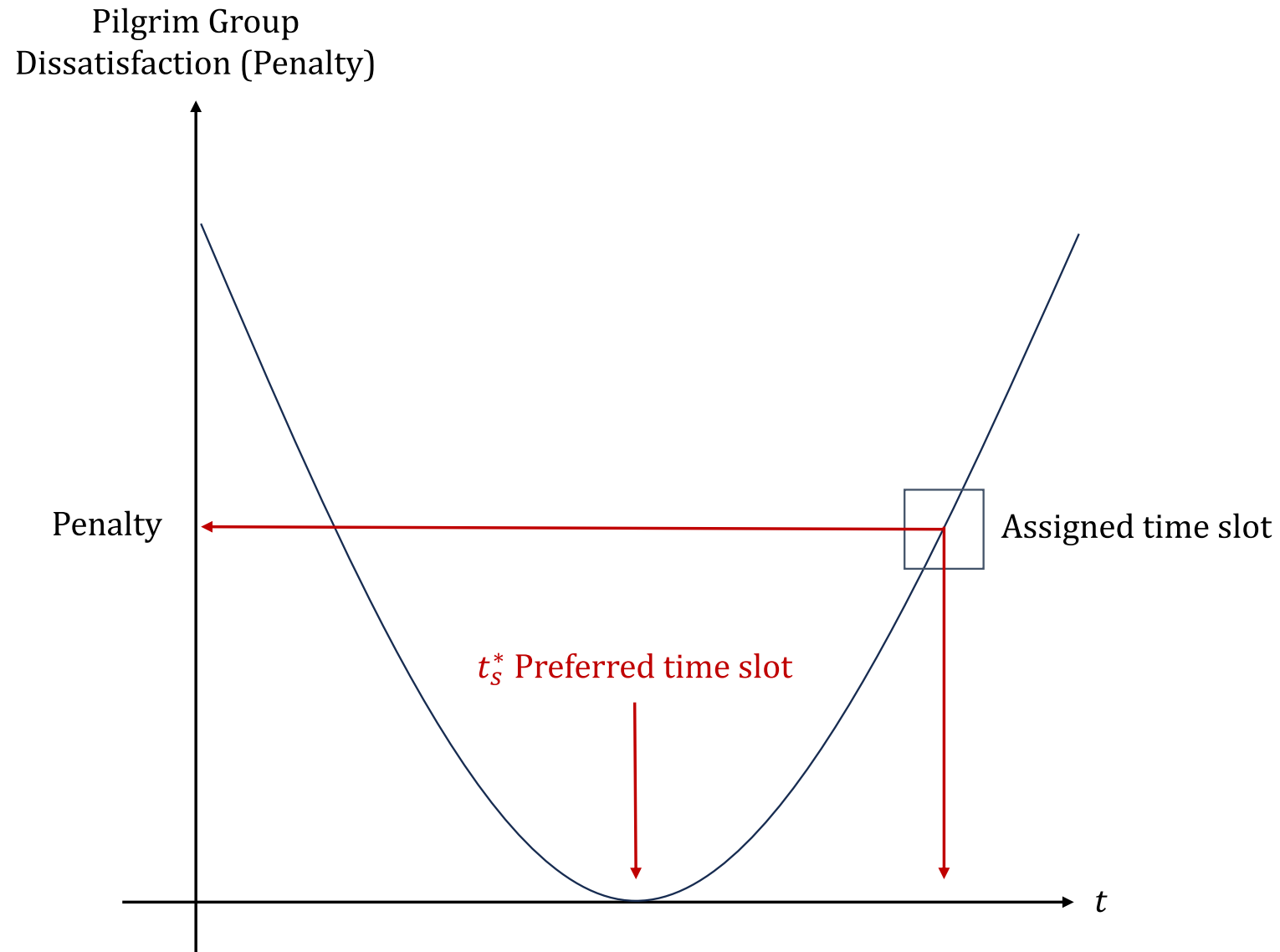
# Time preference satisfaction

- Assign **one departure time slot**
- Assigned per ritual day to each pilgrim group
- **Minimize difference between assigned and preferred time**
- Different **penalty functions** are possible

## Group time preferences

May be computed, i.e., down-sampled given a distribution of pilgrims over time.

# Penalty Functions



# Fluctuations

Question: What could become a problem?

- If allowed demand between periods **varies strongly**, accidents are **more likely to happen!**
- We need to keep the **changes between periods within bounds**

Question: Any idea how we can do that later?

- Restrict the change of the utilization **between periods**

# Goals Summarized

1. Satisfy **time preferences of the pilgrims** as much as possible under the consideration of **infrastructure bottleneck flow capacities** by assigning “something” to a time slot.
2. For the sake of **simplicity and safety**, pilgrims coming from one camp will always have to be assigned **the same path**.
3. We need to keep track of the **relative utilization** of each resource **to restrict the fluctuations** between periods to ensure a safer event.

# Your Turn

Ten pilgrim groups want to cross the Jamarat bridge at their preferred hour (outlined), but it takes only 30,000 pilgrims an hour (a figure is 10,000). Tap an hour in a row to move that group; a move costs figures  $\times$  hours<sup>2</sup>.



You 0 penalty points

12:00: 50,000 pilgrims, but the bridge takes 30,000

Optimize

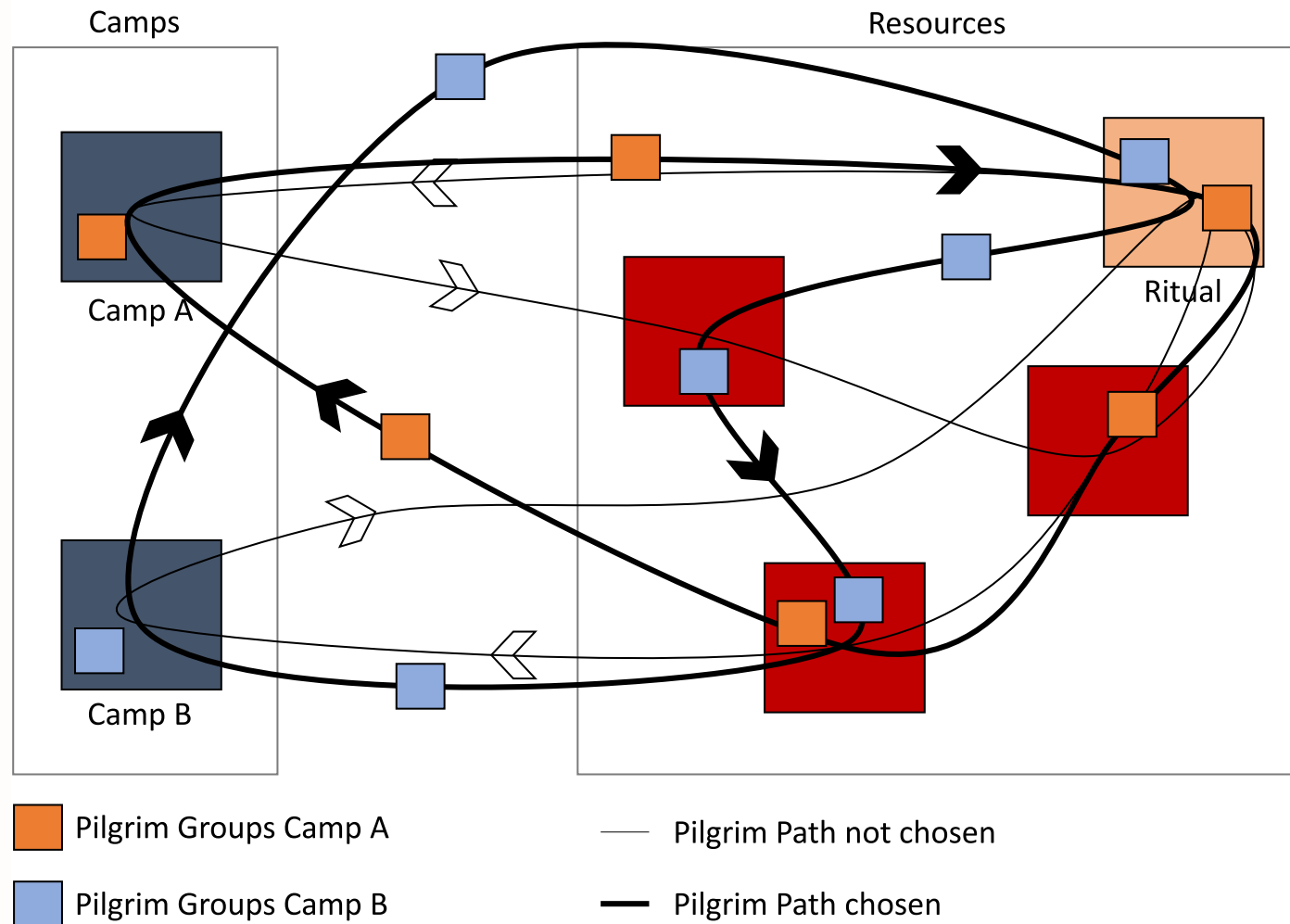
Reset

New

# Model Formulation

# Sets?

Question: What could be the sets here?



# Sets

- $\mathcal{T}$  - Stoning periods in ascending order, indexed by  $t$
- $\mathcal{R}$  - Infrastructure resources, indexed by  $r$
- $\mathcal{C}$  - Pilgrim camps, indexed by  $c$
- $\mathcal{P}$  - Paths that include the stoning, indexed by  $p$
- $\mathcal{S}$  - Scheduling groups, indexed by  $s$

 A **scheduling group** is a group of pilgrims from one camp on **one specific ritual day**. One model thus covers all four days at once.

**But we further need subsets!**

# Subsets

- $\mathcal{S}_c$  - Scheduling groups in camp  $c$
- $\mathcal{S}_p$  - Scheduling groups that can use path  $p$
- $\mathcal{P}_c$  - Feasible paths for camp  $c$
- $\mathcal{P}_s$  - Feasible paths for group  $s$
- $\mathcal{P}_r$  - Paths that contain the resource  $r$
- $\mathcal{T}_s$  - Available stoning periods for group  $s$  on its ritual day

That looks  
complicated...

# On Subsets

## Question: Why use subsets?

- It may seem like a lot
- But it also **really helps a lot!**
- We reduce the problem size



A smaller problem size reduces the solution space and helps the solver in finding the optimal solution faster!

# Parameters?

Question: What could be possible parameters?

- $n_s$  - Number of pilgrims in scheduling group  $s$
- $f_{s,t}$  - Penalty value of assigning period  $t$  to group  $s$
- $a_{p,r}$  - Offset between stoning and utilization period of  $r$  on  $p$
- $b_{r,t}$  - Capacity of resource  $r$  in period  $t$
- $\sigma_r$  - max. change in relative utilization of  $r$  between periods

# First Decision Variable?

! Our first goal is to:

Satisfy time preferences of the pilgrims as much as possible under the consideration of infrastructure bottleneck flow capacities by assigning “something” to a time slot.

i We need the following sets:

- Scheduling groups,  $s \in \mathcal{S}$
- Stoning periods in ascending order,  $t \in \mathcal{T}$
- Paths that include the stoning of the devil,  $p \in \mathcal{P}$

# First Decision Variable

**Question:** What could be our decision variable?

- $X_{s,t,p}$  - 1, if scheduling group  $s$  is scheduled to perform stoning in period  $t$  and to use path  $p$ , 0 otherwise.

**Question:** Do you get the idea here?

It's a **binary assignment** of a group to a time slot and a path.

# Second Decision Variable?

! Our second goal (more a constraint):

For the sake of **simplicity and safety**, pilgrims coming from one camp will always have to be assigned the same path.

i We need the following sets:

- Pilgrim camps from which groups can depart,  $c \in \mathcal{C}$
- Paths that include the stoning of the devil,  $p \in \mathcal{P}$

**Question: What could be our second variable?**

# Second Decision Variable

- $Y_{c,p}$  - 1, if camp  $c$  is assigned to use path  $p$ , 0 otherwise

**Question:** Does anyone remember the third part?

# Third Decision Variable?

! Our third goal (again, more a constraint):

We need to keep track of the relative utilization of each resource to restrict the fluctuations between periods to ensure a safer event.

i We need the following sets:

- Infrastructure resources,  $r \in \mathcal{R}$
- Stoning periods in ascending order,  $t \in \mathcal{T}$

**Question:** What could be our third variable?

# Third Decision Variable

- $U_{r,t}$  - Relative utilization of  $r$  in  $t$  with  $0 \leq U_{r,t} \leq 1$

**Question:** What does relative utilization mean?

- It's a **percentage** of the capacity usage of the resource
- **Normalizes** the capacities between different resources

**Let's start with our  
objective function!**

# Objective Function?

! Our main objective is to:

Satisfy time preferences of the pilgrims as much as possible under the consideration of infrastructure bottleneck flow capacities by assigning “something” to a time slot. **Hint:** We thus could aim to minimize the total dissatisfaction with the timetable.

**Question:** How could we minimize the total dissatisfaction?

- **Penalize** difference between assigned and preferred time
- Different penalty functions, e.g., linear, quadratic, etc.

# Objective Function

*i* We need the following parameters and variables:

- $f_{s,t}$  - Penalty value of assigning period  $t$  to group  $s$
- $X_{s,t,p}$  - 1 if group  $s$  is scheduled to perform stoning in  $t$  and to use  $p$ , 0 otherwise

**Question:** What could be our objective function?

$$\text{Minimize } \sum_{s \in \mathcal{S}} \sum_{t \in \mathcal{T}_s} \sum_{p \in \mathcal{P}_s} f_{s,t} \times X_{s,t,p}$$

Note how we use the subsets  $\mathcal{T}_s$  and  $\mathcal{P}_s$  **to keep the model small.**

# Objective Function Characteristics

Question: Is our objective function linear?

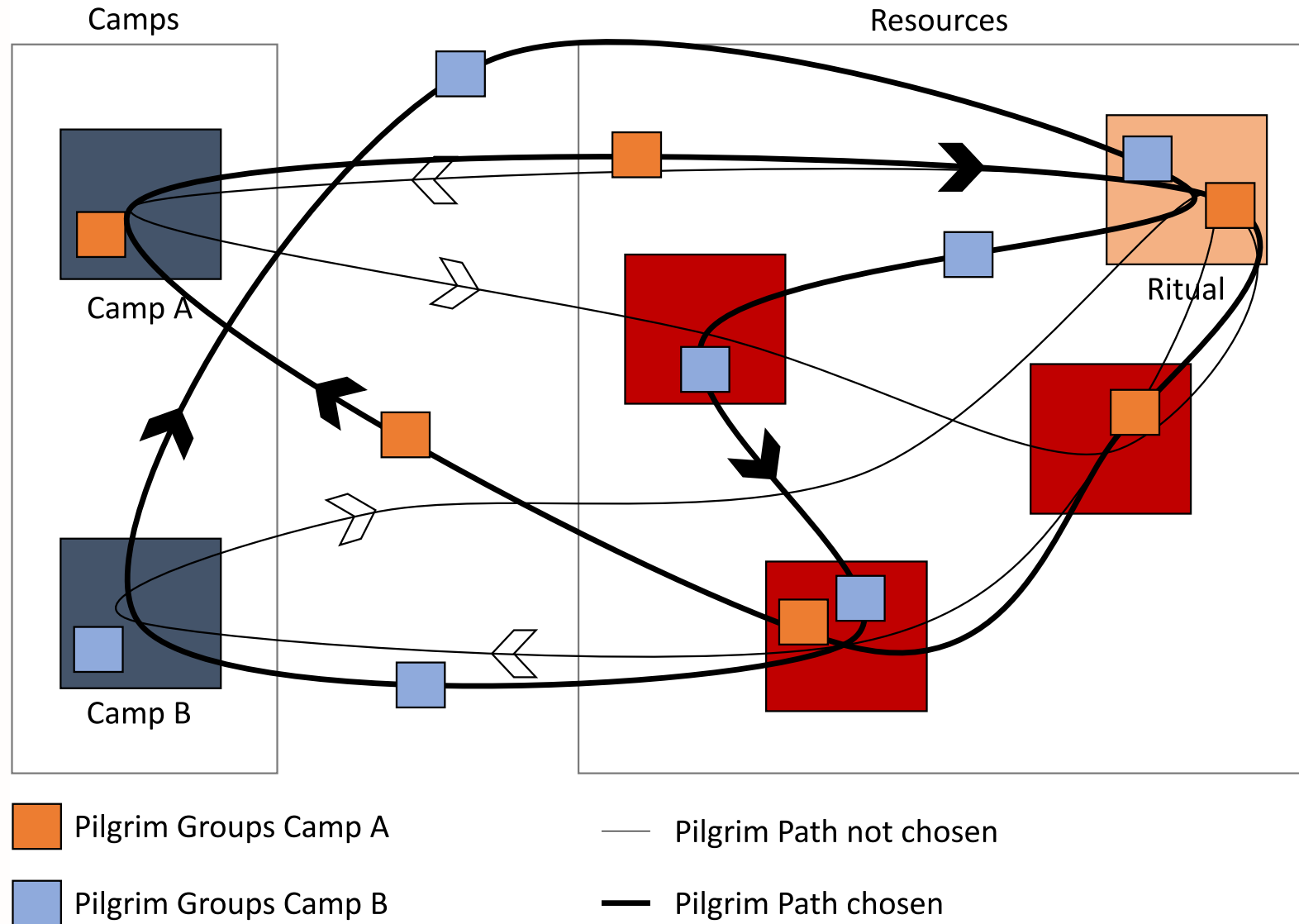
- We can use non-linear penalty functions
- But still, it will always be linear

Question: Any idea why?

- We can compute the penalties in advance
- Do not depend on the decision variables

# Constraints

# Constraints needed?



# Key Constraints

Question: Which constraints do we need?

1. Each group must have **one path assigned**
2. Each camp must have **one path assigned**
3. Each group must have **one time slot assigned**
4. Each resource must have **a capacity limit**
5. Constrain the **relative utilization between periods**

# Assign Paths to Camps

! The goal of this constraint is to:  
Assign **one path to each camp** over the entire time horizon.

i We need the following variables:

- $Y_{c,p}$  - 1 if camp  $c$  is assigned to use path  $p$ , 0 otherwise

**Question: What could be the constraint?**

$$\sum_{p \in \mathcal{P}_c} Y_{c,p} = 1 \quad \forall c \in \mathcal{C}$$

# Assign Time Slots to Groups?

! The goal of this constraint is to:

Assign **one time slot to each group** over the entire time horizon **using the same path** we have assigned to the camp in the previous constraint.

i We need the following variables:

- $X_{s,t,p}$  - 1 if group  $s$  is scheduled to perform stoning in  $t$  and to use  $p$ , 0 otherwise
- $Y_{c,p}$  - 1 if camp  $c$  is assigned to use path  $p$ , 0 otherwise

**Question: What could be the constraint?**

# Assign Time Slots to Groups

$$\sum_{t \in \mathcal{T}_s} X_{s,t,p} = Y_{c,p} \quad \forall c \in \mathcal{C}, p \in \mathcal{P}_c, s \in \mathcal{S}_c$$

*i* We use the following sets:

- $\mathcal{C}$  - Pilgrim camps
- $\mathcal{S}_c$  - Scheduling groups in camp  $c$
- $\mathcal{T}_s$  - Available stoning periods for scheduling group  $s$
- $\mathcal{P}_c$  - Feasible paths for camp  $c$

Each group can use all feasible paths of its camp:  $\mathcal{P}_s = \mathcal{P}_c$  for all  $s \in \mathcal{S}_c$ .

# One Path and Slot per Group?

**Question:** We wanted one path and one time slot per group.  
Where are these two constraints?

Sum the last constraint over all paths of a camp:

$$\sum_{p \in \mathcal{P}_c} \sum_{t \in \mathcal{T}_s} X_{s,t,p} = \sum_{p \in \mathcal{P}_c} Y_{c,p} = 1 \quad \forall c \in \mathcal{C}, s \in \mathcal{S}_c$$

- Each group thus gets exactly **one period and one path**
- Some constraints can **imply** other constraints!

# Relative Utilization and Capacities

! The goal of this constraint is to:

Compute the relative utilization of each resource while also ensuring that the utilization does not exceed the capacity limit. **This one is very tricky!**

## Difficulties:

- Includes the time-shift between stoning and utilization
- Used as parameter to shift periods in variable  $X_{s,t,p}$

# Compute Relative Utilization?

*i* We need the following:

- $n_s$  - Number of pilgrims in scheduling group  $s$
- $a_{p,r}$  - Period offset between stoning period and utilization period of  $r$  on  $p$
- $b_{r,t}$  - Capacity of resource  $r$  in period  $t$  in number of pilgrims
- $X_{s,t,p}$  - 1, if  $s$  is scheduled to perform stoning in  $t$  and to use  $p$ , 0 else
- $U_{r,t}$  - Relative utilization of resource  $r$  in period  $t$  with  $0 \leq U_{r,t} \leq 1$

**Question:** What could be the constraint?

# Compute Relative Utilization

$$\sum_{p \in \mathcal{P}_r} \sum_{s \in \mathcal{S}_p} n_s \times X_{s,t-a_{p,r},p} = b_{r,t} \times U_{r,t} \quad \forall r \in \mathcal{R}, t \in \mathcal{T}$$

## Convention

Terms where the shifted period  $t - a_{p,r}$  lies outside of  $\mathcal{T}_s$  are simply dropped, as no group can be scheduled for stoning there.

# Where is the Capacity Limit?

Question: We promised a capacity limit, but there is no “ $\leq$  capacity” constraint. Why does it still hold?

- It is **hidden in the variable bound**  $U_{r,t} \leq 1$
- The equality forces the flow to equal  $b_{r,t} \times U_{r,t}$
- Hence, the flow on  $r$  can never exceed the capacity  $b_{r,t}$

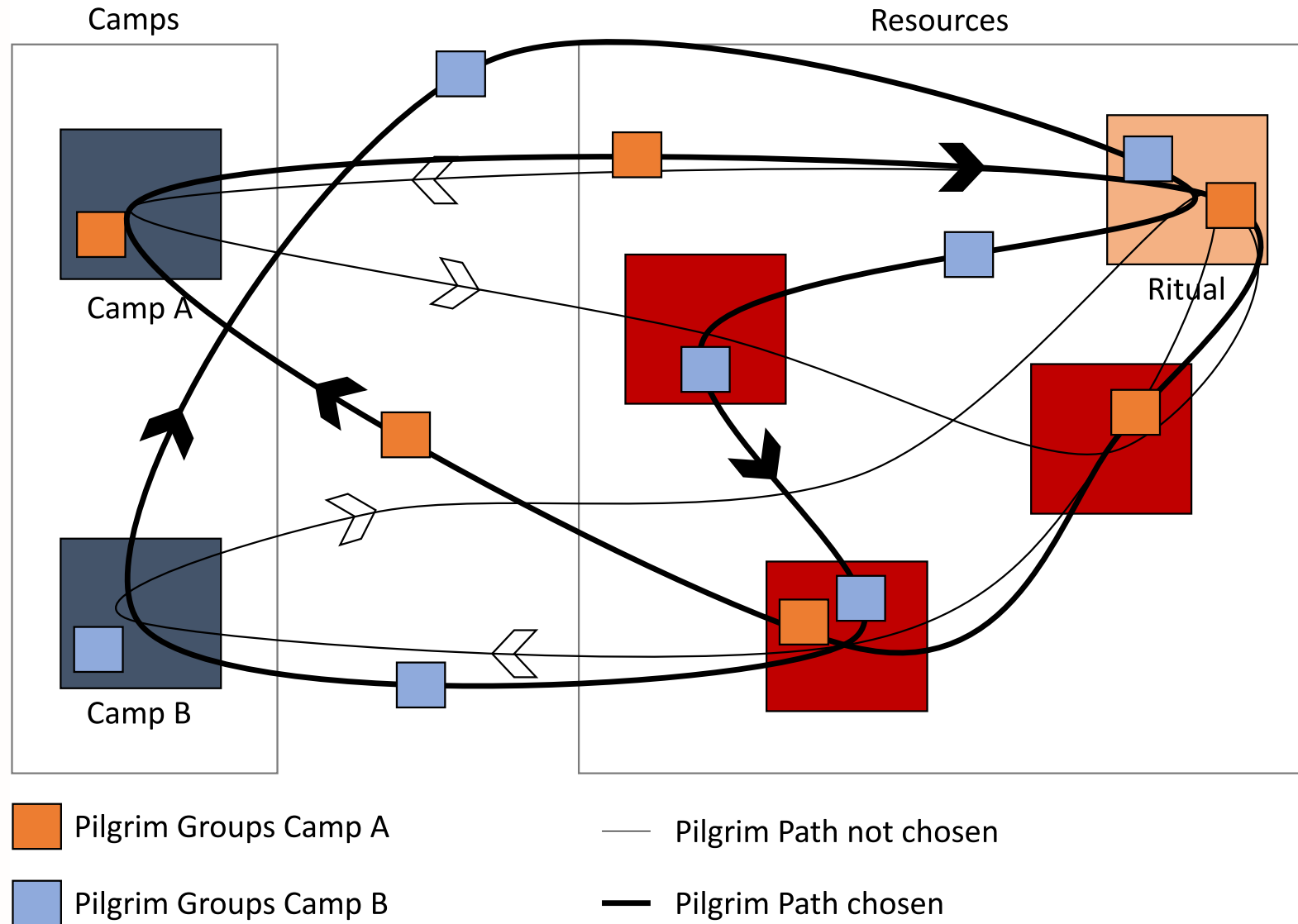


A variable domain and a constraint can **combine** into a constraint that is never written down explicitly.

Let's pause!

Have you understood  
this part?

# How does the shift work?



# Fluctuation Bounds?

! The goal of this constraint is to:

Keep the relative utilization of each resource within bounds to ensure a safer event.

i We need the following:

- $\sigma_r$  - max. change in relative utilization of  $r$  between periods
- $U_{r,t}$  - Relative utilization of resource  $r$  in period  $t$  with  $0 \leq U_{r,t} \leq 1$

**Question: What could be the constraint?**

# Fluctuation Bounds

$$U_{r,t} - U_{r,t-1} \leq \sigma_r \quad \forall r \in \mathcal{R}, t \in \mathcal{T} : t > 1$$

$$U_{r,t-1} - U_{r,t} \leq \sigma_r \quad \forall r \in \mathcal{R}, t \in \mathcal{T} : t > 1$$

# Why Does This Work?

Question: Can somebody explain why this works?

- Each constraint limits the **change**
- The first one limits the **increase**
- The second one limits the **decrease**
- We start at  $t > 1$ , as no period exists before the first one

# Scheduling Problem I

$$\text{Minimize} \quad \sum_{s \in \mathcal{S}} \sum_{t \in \mathcal{T}_s} \sum_{p \in \mathcal{P}_s} f_{s,t} \times X_{s,t,p}$$

subject to:

$$\sum_{p \in \mathcal{P}_c} Y_{c,p} = 1 \quad \forall c \in \mathcal{C}$$

$$\sum_{t \in \mathcal{T}_s} X_{s,t,p} = Y_{c,p} \quad \forall c \in \mathcal{C}, p \in \mathcal{P}_c, s \in \mathcal{S}_c$$

# Scheduling Problem II

$$\sum_{p \in \mathcal{P}_r} \sum_{s \in \mathcal{S}_p} n_s \times X_{s,t-a_{p,r,p}} = b_{r,t} \times U_{r,t} \quad \forall r \in \mathcal{R}, t \in \mathcal{T}$$

$$U_{r,t} - U_{r,t-1} \leq \sigma_r \quad \forall r \in \mathcal{R}, t \in \mathcal{T} : t > 1$$

$$U_{r,t-1} - U_{r,t} \leq \sigma_r \quad \forall r \in \mathcal{R}, t \in \mathcal{T} : t > 1$$

 Restricting the **relative utilization** of each resource to a certain bound.

# Scheduling Problem III

$$X_{s,t,p} \in \{0, 1\} \quad \forall s \in \mathcal{S}, t \in \mathcal{T}_s, p \in \mathcal{P}_s$$

$$Y_{c,p} \in \{0, 1\} \quad \forall c \in \mathcal{C}, p \in \mathcal{P}_c$$

$$U_{r,t} \in [0, 1] \quad \forall r \in \mathcal{R}, t \in \mathcal{T}$$

 All variables, except for  $U_{r,t}$ , are binary.

# Model Characteristics

# Characteristics

## Questions: On model characteristics

- Is the model formulation linear/ non-linear?
- What kind of variable domains do we have?
- Have we specified the length of a period?

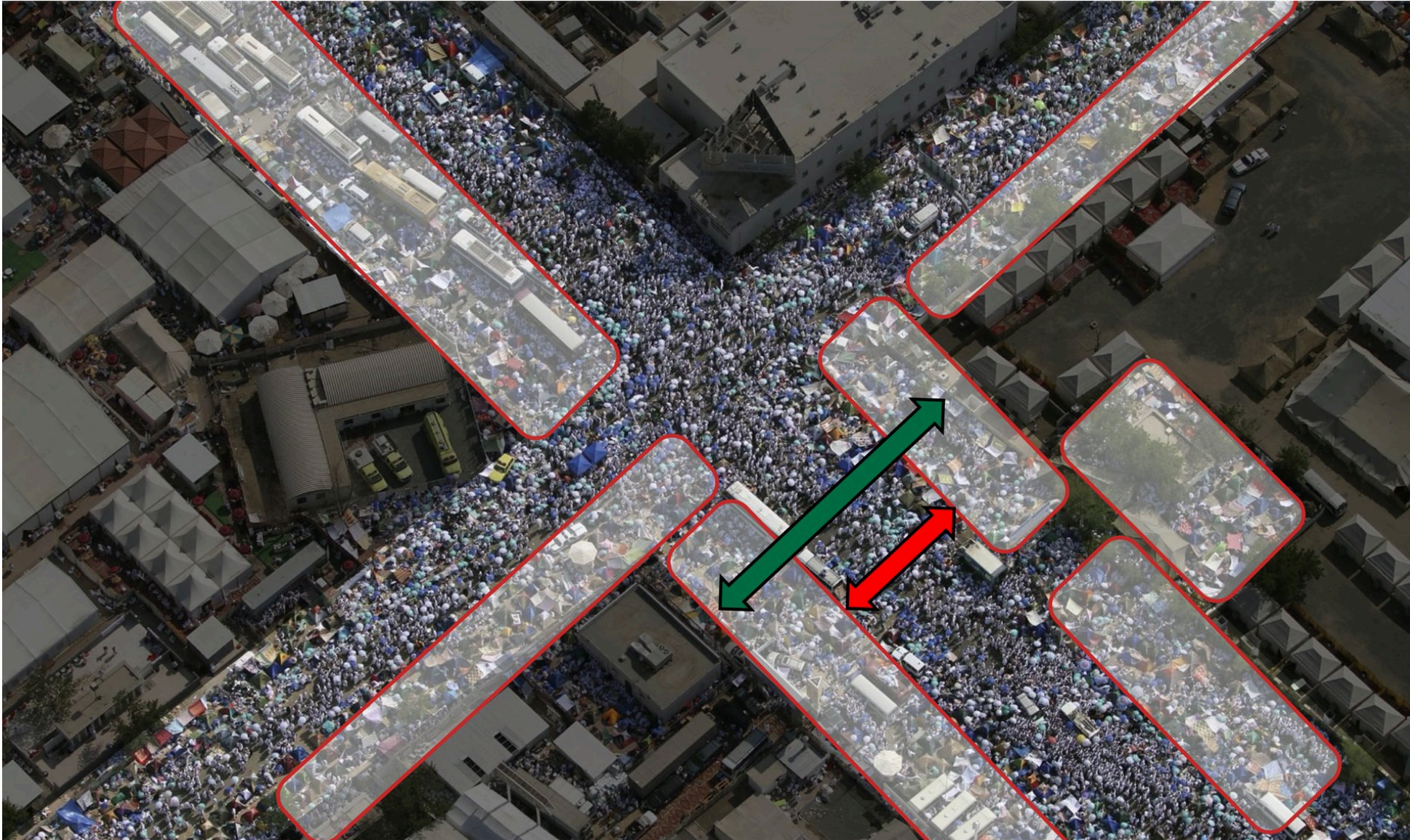
# Model Assumptions

## Questions: On model assumptions

- What assumptions have we made?
- What are likely issues that can arise if applied?
- How can we measure flow capacities?
- Are all pilgrims equally fast?

⚠ Capacities are **hard limits**: if demand exceeds them, the model becomes **infeasible** and refuses to produce an unsafe plan. This is a feature, not a bug!

# Capacity Buffers

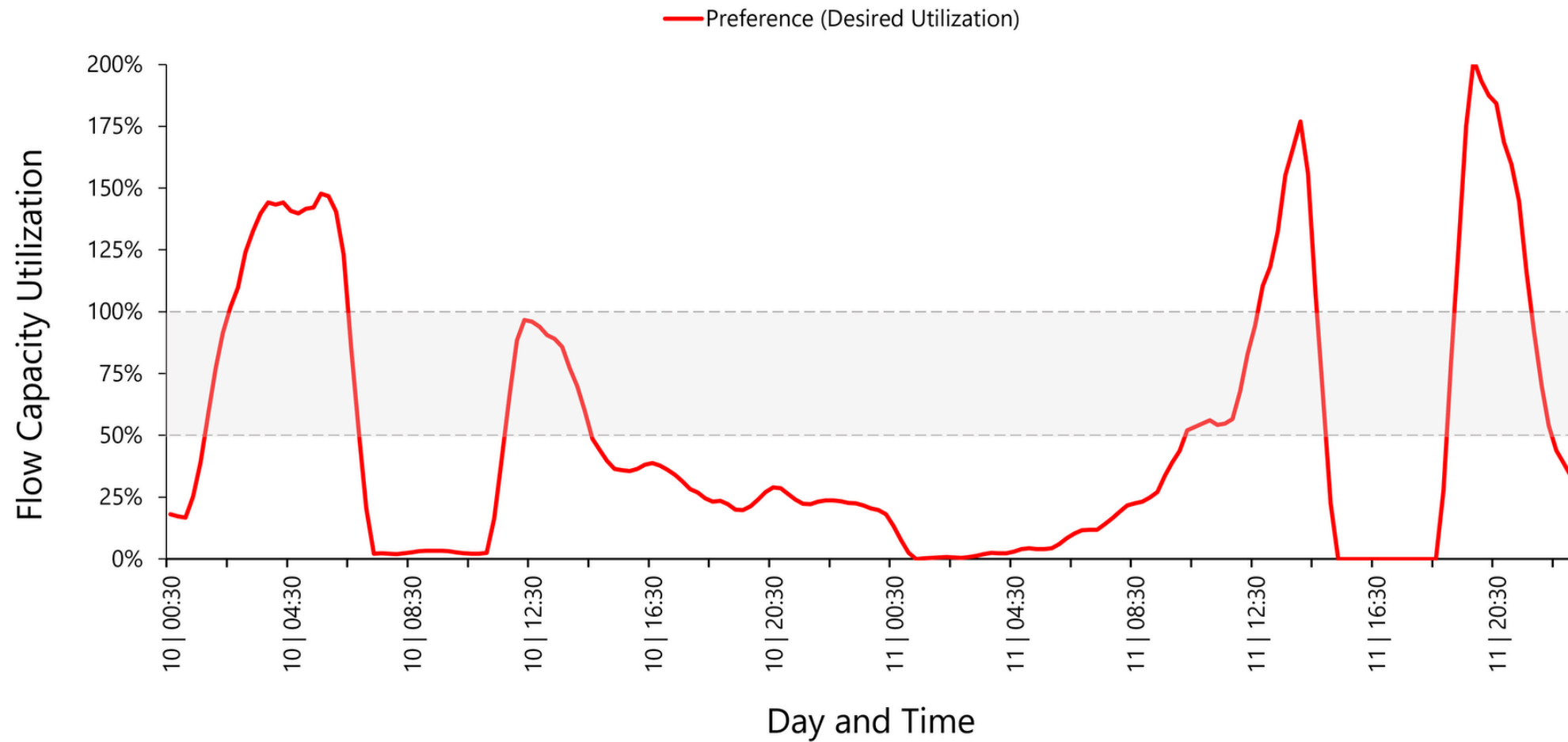


# In Practice

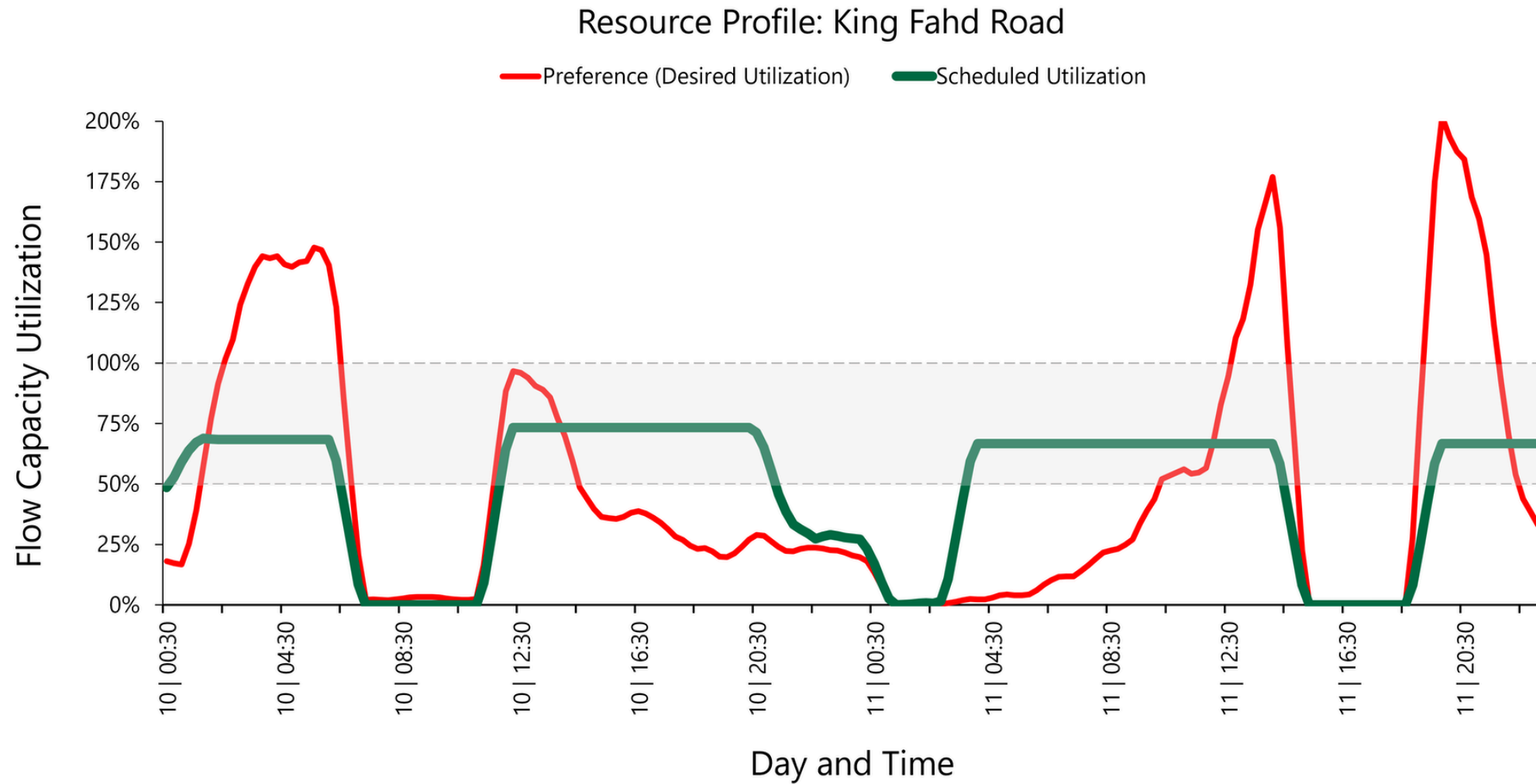
Can this be  
applied?

# 100% Pilgrim time preference fulfillment

Resource Profile: King Fahd Road



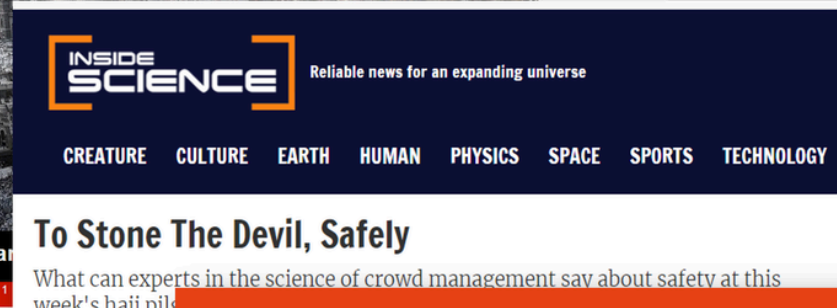
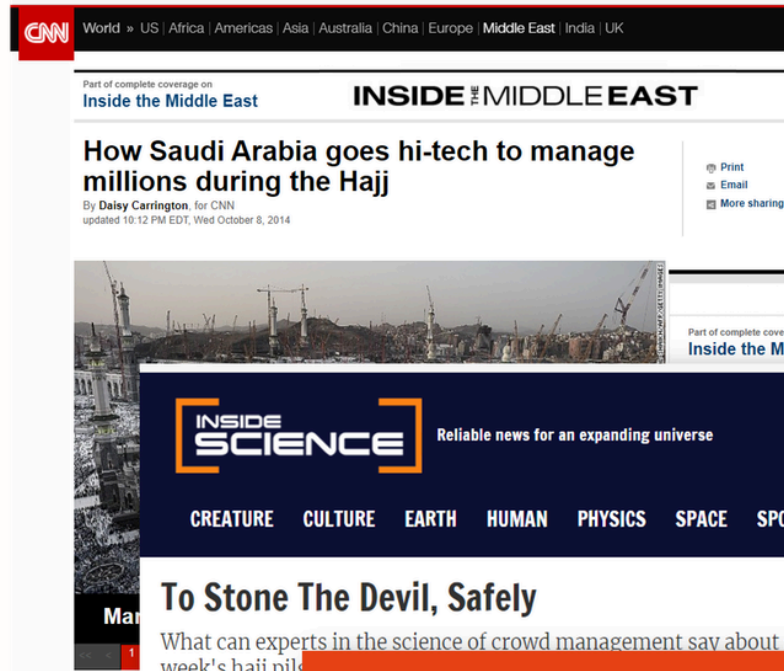
# Desired vs. Scheduled Flow at Resource



# Implementation

- Optimization **part of a bigger picture**
- Many projects with several disciplines involved
- E.g. Simulations, infrastructure projects, real-time monitoring, contingency plans, awareness campaigns, ...

 Optimization was part of a project by Knut Haase and his team ([Haase et al. 2016](#)).



## Public Media Coverage



# Wrap Up

 And that's it for today's lecture!

We now have covered a scheduling problem based on a real-world application and are ready to start solving some new tasks in the upcoming tutorial.

# Questions?

# Literature

# Literature I

To learn more about the project and crowd management during the Hajj, take a look at Haase et al. ([2016](#)) and the [literature list](#) of this course.

Haase, Knut, Habib Zain Al Abideen, Salim Al-Bosta, et al. 2016. “Improving Pilgrim Safety During the Hajj: An Analytical and Operational Research Approach.” *Interfaces* 46 (1): 74–90.